

## Paul's Online Notes

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### Section 2.1 : Tangent Lines And Rates Of Change

In this section we are going to take a look at two fairly important problems in the study of calculus. There are two reasons for looking at these problems now.

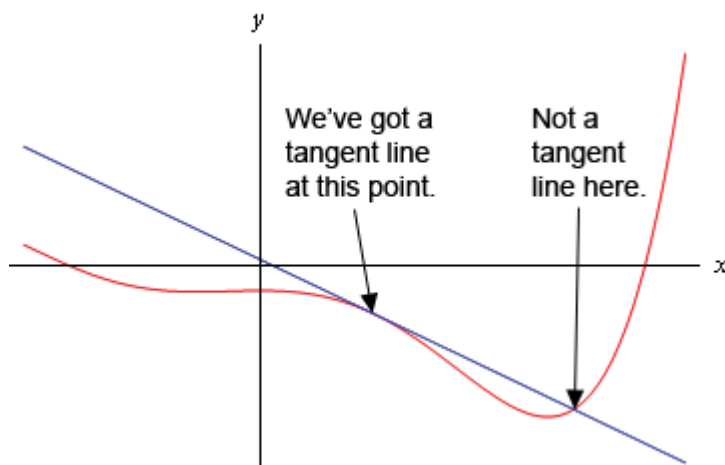
First, both of these problems will lead us into the study of limits, which is the topic of this chapter after all. Looking at these problems here will allow us to start to understand just what a limit is and what it can tell us about a function.

Secondly, the rate of change problem that we're going to be looking at is one of the most important concepts that we'll encounter in the second chapter of this course. In fact, it's probably one of the most important concepts that we'll encounter in the whole course. So, looking at it now will get us to start thinking about it from the very beginning.

#### Tangent Lines

The first problem that we're going to take a look at is the tangent line problem. Before getting into this problem it would probably be best to define a tangent line.

A tangent line to the function  $f(x)$  at the point  $x = a$  is a line that just touches the graph of the function at the point in question and is "parallel" (in some way) to the graph at that point. Take a look at the graph below.



In this graph the line is a tangent line at the indicated point because it just touches the graph at that point and is also “parallel” to the graph at that point. Likewise, at the second point shown, the line does just touch the graph at that point, but it is not “parallel” to the graph at that point and so it’s not a tangent line to the graph at that point.

At the second point shown (the point where the line isn’t a tangent line) we will sometimes call the line a **secant line**.

We’ve used the word parallel a couple of times now and we should probably be a little careful with it. In general, we will think of a line and a graph as being parallel at a point if they are both moving in the same direction at that point. So, in the first point above the graph and the line are moving in the same direction and so we will say they are parallel at that point. At the second point, on the other hand, the line and the graph are not moving in the same direction so they aren’t parallel at that point.

Okay, now that we’ve gotten the definition of a tangent line out of the way let’s move on to the tangent line problem. That’s probably best done with an example.

**Example 1** Find the tangent line to  $f(x) = 15 - 2x^2$  at  $x = 1$ .

**Show Solution** ▶

There are a couple of important points to note about our work above. First, we looked at points that were on both sides of  $x = 1$ . In this kind of process it is important to never assume that what is happening on one side of a point will also be happening on the other side as well. We should always look at what is happening on both sides of the point. In this example we could sketch a graph and from that guess that what is happening on one side will also be happening on the other, but we will usually not have the graphs in front of us or be able to easily get them.

Next, notice that when we say we’re going to move in close to the point in question we do mean that we’re going to move in very close and we also used more than just a couple of points. We should never try to determine a trend based on a couple of points that aren’t really all that close to the point in question.

The next thing to notice is really a warning more than anything. The values of  $m_{PQ}$  in this example were fairly “nice” and it was pretty clear what value they were approaching after a couple of computations. In most cases this will not be the case. Most values will be far “messier” and you’ll often need quite a few computations to be able to get an estimate. You should always use at least four points, on each side to get the estimate. Two points is never

sufficient to get a good estimate and three points will also often not be sufficient to get a good estimate. Generally, you keep picking points closer and closer to the point you are looking at until the change in the value between two successive points is getting very small.

Last, we were after something that was happening at  $x = 1$  and we couldn't actually plug  $x = 1$  into our formula for the slope. Despite this limitation we were able to determine some information about what was happening at  $x = 1$  simply by looking at what was happening around  $x = 1$ . This is more important than you might at first realize and we will be discussing this point in detail in later sections.

Before moving on let's do a quick review of just what we did in the above example. We wanted the tangent line to  $f(x)$  at a point  $x = a$ . First, we know that the point  $P = (a, f(a))$  will be on the tangent line. Next, we'll take a second point that is on the graph of the function, call it  $Q = (x, f(x))$  and compute the slope of the line connecting  $P$  and  $Q$  as follows,

$$m_{PQ} = \frac{f(x) - f(a)}{x - a}$$

We then take values of  $x$  that get closer and closer to  $x = a$  (making sure to look at  $x$ 's on both sides of  $x = a$  and use this list of values to estimate the slope of the tangent line,  $m$ .

The tangent line will then be,

$$y = f(a) + m(x - a)$$

## Rates of Change

The next problem that we need to look at is the rate of change problem. As mentioned earlier, this will turn out to be one of the most important concepts that we will look at throughout this course.

Here we are going to consider a function,  $f(x)$ , that represents some quantity that varies as  $x$  varies. For instance, maybe  $f(x)$  represents the amount of water in a holding tank after  $x$  minutes. Or maybe  $f(x)$  is the distance traveled by a car after  $x$  hours. In both of these examples we used  $x$  to represent time. Of course  $x$  doesn't have to represent time, but it makes for examples that are easy to visualize.

What we want to do here is determine just how fast  $f(x)$  is changing at some point, say  $x = a$ . This is called the **instantaneous rate of change** or sometimes just **rate of change** of  $f(x)$  at  $x = a$ .

As with the tangent line problem all that we're going to be able to do at this point is to estimate the rate of change. So, let's continue with the examples above and think of  $f(x)$  as something that is changing in time and  $x$  being the time measurement. Again,  $x$  doesn't have to represent time but it will make the explanation a little easier. While we can't compute the instantaneous rate of change at this point we can find the average rate of change.

To compute the average rate of change of  $f(x)$  at  $x = a$  all we need to do is to choose another point, say  $x$ , and then the average rate of change will be,

$$\begin{aligned} A. R. C. &= \frac{\text{change in } f(x)}{\text{change in } x} \\ &= \frac{f(x) - f(a)}{x - a} \end{aligned}$$

Then to estimate the instantaneous rate of change at  $x = a$  all we need to do is to choose values of  $x$  getting closer and closer to  $x = a$  (don't forget to choose them on both sides of  $x = a$ ) and compute values of  $A. R. C.$  We can then estimate the instantaneous rate of change from that.

Let's take a look at an example.

**Example 2** Suppose that the amount of air in a balloon after  $t$  hours is given by

$$V(t) = t^3 - 6t^2 + 35$$

Estimate the instantaneous rate of change of the volume after 5 hours.

**Show Solution** ▶

So, just what does this tell us about the volume at  $t = 5$ ? Let's put some units on the answer from above. This might help us to see what is happening to the volume at this point. Let's suppose that the units on the volume were in  $\text{cm}^3$ . The units on the rate of change (both average and instantaneous) are then  $\text{cm}^3/\text{hr}$ .

We have estimated that at  $t = 5$  the volume is changing at a rate of  $15 \text{ cm}^3/\text{hr}$ . This means that at  $t = 5$  the volume is changing in such a way that, if the rate were constant, then an hour later there would be  $15 \text{ cm}^3$  more air in the balloon than there was at  $t = 5$ .

We do need to be careful here however. In reality there probably won't be  $15 \text{ cm}^3$  more air in the balloon after an hour. The rate at which the volume is changing is generally not constant so we can't make any real determination as to what the volume will be in another hour. What

we can say is that the volume is increasing, since the instantaneous rate of change is positive, and if we had rates of change for other values of  $t$  we could compare the numbers and see if the rate of change is faster or slower at the other points.

For instance, at  $t = 4$  the instantaneous rate of change is  $0 \text{ cm}^3/\text{hr}$  and at  $t = 3$  the instantaneous rate of change is  $-9 \text{ cm}^3/\text{hr}$ . We'll leave it to you to check these rates of change. In fact, that would be a good exercise to see if you can build a table of values that will support our claims on these rates of change.

Anyway, back to the example. At  $t = 4$  the rate of change is zero and so at this point in time the volume is not changing at all. That doesn't mean that it will not change in the future. It just means that exactly at  $t = 4$  the volume isn't changing. Likewise, at  $t = 3$  the volume is decreasing since the rate of change at that point is negative. We can also say that, regardless of the increasing/decreasing aspects of the rate of change, the volume of the balloon is changing faster at  $t = 5$  than it is at  $t = 3$  since 15 is larger than 9.

We will be talking a lot more about rates of change when we get into the next chapter.

### Velocity Problem

Let's briefly look at the velocity problem. Many calculus books will treat this as its own problem. We however, like to think of this as a special case of the rate of change problem. In the velocity problem we are given a position function of an object,  $f(t)$ , that gives the position of an object at time  $t$ . Then to compute the instantaneous velocity of the object we just need to recall that the velocity is nothing more than the rate at which the position is changing.

In other words, to estimate the instantaneous velocity we would first compute the average velocity,

$$\begin{aligned} A. V. &= \frac{\text{change in position}}{\text{time traveled}} \\ &= \frac{f(t) - f(a)}{t - a} \end{aligned}$$

and then take values of  $t$  closer and closer to  $t = a$  and use these values to estimate the instantaneous velocity.

### Change of Notation

There is one last thing that we need to do in this section before we move on. The main point of this section was to introduce us to a couple of key concepts and ideas that we will see

throughout the first portion of this course as well as get us started down the path towards limits.

Before we move into limits officially let's go back and do a little work that will relate both (or all three if you include velocity as a separate problem) problems to a more general concept.

First, notice that whether we wanted the tangent line, instantaneous rate of change, or instantaneous velocity each of these came down to using exactly the same formula. Namely,

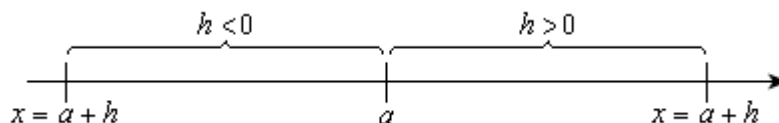
$$\frac{f(x) - f(a)}{x - a} \quad (1)$$

This should suggest that all three of these problems are then really the same problem. In fact this is the case as we will see in the next chapter. We are really working the same problem in each of these cases the only difference is the interpretation of the results.

In preparation for the next section where we will discuss this in much more detail we need to do a quick change of notation. It's easier to do here since we've already invested a fair amount of time into these problems.

In all of these problems we wanted to determine what was happening at  $x = a$ . To do this we chose another value of  $x$  and plugged into (1). For what we were doing here that is probably most intuitive way of doing it. However, when we start looking at these problems as a single problem (1) will not be the best formula to work with.

What we'll do instead is to first determine how far from  $x = a$  we want to move and then define our new point based on that decision. So, if we want to move a distance of  $h$  from  $x = a$  the new point would be  $x = a + h$ . This is shown in the sketch below.



As we saw in our work above it is important to take values of  $x$  that are both sides of  $x = a$ . This way of choosing new value of  $x$  will do this for us as we can see in the sketch above. If  $h > 0$  we will get value of  $x$  that are to the right of  $x = a$  and if  $h < 0$  we will get values of  $x$  that are to the left of  $x = a$  and both are given by  $x = a + h$ .

Now, with this new way of getting a second value of  $x$  (1) will become,

$$\frac{f(x) - f(a)}{x - a} = \frac{f(a + h) - f(a)}{a + h - a} = \frac{f(a + h) - f(a)}{h}$$

Now, this is for a specific value of  $x$ , *i.e.*  $x = a$  and we'll rarely be looking at these at specific values of  $x$ . So, we take the final step in the above equation and replace the  $a$  with  $x$  to get,

$$\frac{f(x+h) - f(x)}{h}$$



This gives us a formula for a general value of  $x$  and on the surface it might seem that this is going to be an overly complicated way of dealing with this stuff. However, as we will see it will often be easier to deal with this form than it will be to deal with the original form, **(1)**.